PAGESETTER

The George Perez Magazine

#14

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FOR PÉREZ FANS • • BY PÉREZ FANS

PACESETTER
The George Pérez Magazine

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This issue focuses on the landmark Marvel project: *The Incredible Hulk: Future Imperfect.*
All proceeds from the sales of this issue go to benefit the Wounded Warrior Project.

NEXT ISSUE'S THEME:

ULTIMATE MARVEL CHECKLIST

Send any submissions or questions to TlorenzP@yahoo.com.

About our Cover:

Chris Caira commissioned this drawing of the Maestro in his trophy room, digitally colored by Tom Smith.

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PACESETTER
The George Pérez Magazine

FOR PÉREZ FANS • • BY PÉREZ FANS

F • R • O • M T • H • E P • U • B • L • I • S • H • E • R

Welcome, Pérez fans, to another fantastic issue of *PACESETTER: The George Pérez Magazine*. Some of you out there maybe saying to yourself "I've never seen this magazine before" and some probably wondered what happened to this magazine. Well to make a long story short—when the collapse of the economy happened in the mid to late 2000s, like many Americans my financial situation had changed. Not having the money that I once had, I had to change things and the only way I could continue publishing this magazine I love meant I had to go on-demand printing. I could no longer afford to go through Diamond. Now *PACESETTER* is available through me or my print service, Lulu.com.

Military veteran and huge Pérez fan Eric Sellers offered to gather all the material for this issue. The only thing he asked for is that all profits got to the Wounded Warrior Project. I could not turn down an offer like that. This issue's theme is dedicated to George's groundbreaking two part mini series *Incredible Hulk: Future Imperfect*. Not only do you get an interview with George himself, but you also get interview with series writer Peter David, series colorist Tom Smith and editor Tom Brevoort. But that's not all you get! You get plenty of rare and unseen art, articles, checklist, news and more.

Once again this magazine would not be possible without the help of my production manager Marcus Mébes. His keen sense of design really makes this magazine pop. And of course the great George Pérez, who puts his magic down of every page he draws. Brings out the kid in me and many others.

As always I'm looking for contributors… looking for artwork, articles, trivia and more. E-mail me at TLorenzp@yahoo.com for more information. Contributors receive a free copy that their work appears in. Back issues are available from me directly or through Lulu.com.

One last thing—look for *Future Imperfect* in the Big Marvel Summer Event *Secret Wars*.

Tony Lorenz
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To donate to the Wounded Warrior Project,
visit **www.woundedwarriorproject.org/Donate**

INTRODUCTION

by Eric Sellers

BACK TO THE FUTURE

Hi everyone. I'm Eric Sellers and I coordinated this special issue of *Pacesetter: The George Pérez Magazine.*

This issue is raising funds for the Wounded Warrior Project, a cause close to my heart. My family has served in the armed forces for over fifty years. We did a fundraising issue a few years ago and it was a success. I'm glad we are able to do another one to support the cause.

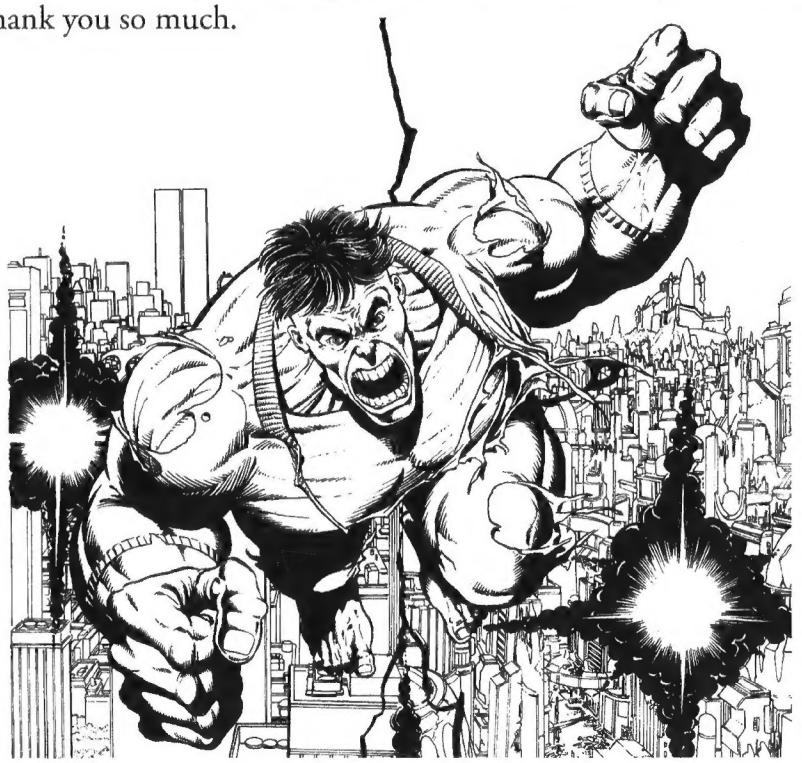
I would like to thank everyone for their patience as the issue has been delayed on my part. Your kindness, understanding, and support of this wonderful magazine and cause means the world to me.

I would like to thank Tony Lorenz and Marcus Mébes for their outstanding work on this issue. I couldn't have done it without you guys.

I would also like to thank all the comic book professionals who took the time to be interviewed for the magazine: Peter David, Tom Smith, and Tom Brevoort.

I would like to further acknowledge all the individuals that generously provided artwork for the issue. They are all listed on page 1. Thanks a million!

And lastly, I want to give my deep-hearted thanks to George Pérez for his time, contribution and permission to use his name and magazine to help such a wonderful cause as the Wounded Warrior Project. George, you are a hero to many! Your kindness knows no bounds. Thank you so much.



INTERVIEW with GEORGE PÉREZ

Interviewer: Eric Sellers

PC: George thanks for taking the time to answer questions for this special fundraising issue of the magazine for the Wounded Warrior Project.

GPz: You are welcome. This is a cause near and dear to myself and Carol (wife).

PC: First of all how did the *Future Imperfect* project come about?

GPz: It was actually coincidental how it happened. Peter had brought his daughter Gwen to the local Docs in a Box, one of these walk-in medical centers, because…I really don't remember why. Nothing major. I was in the waiting room. We immediately struck up a conversation and I said he'd love to work with me on a project. And Peter said, "Well, as a matter of fact…" and he proceeded to describe *Future Imperfect.* I immediately expressed great interest in it. When Peter got back home, He called Bobbie Chase (editor) and said, "I think we have an artist for *Future Imperfect.* What about George Pérez?" Naturally she immediately embraced the idea.

PC: You said your lovely wife Carol was a fan of Peter David's Star Trek novels. Was this the first time you worked with Peter?

Gpz: Yes.

PC: And also, was this the first time working with colorist Tom Smith?

GPz: Only once…On a Multiple man pinup for a *Marvel Swimsuit* Issue.

PC: From page 2 to page 3, from the beginning of Distopia, you jammed packed, in the George Pérez style. Was there specific a directions in the script, or was it you normal flare for adding in so many characters?

GPz: A little bit of both.

PC: That's a great segway into our next question. Was this the first project you inked or the longest?

GPz: I had inked an 8 page story on *Wonder Woman.* It was the longest project I had inked to that point before *JLA/Avengers.*

PC: My next question would be about the famous museum piece, that's has become a legend. Did you add to that scene?

GPz: I added in all the items that weren't in the script by Peter. I really had a lot of fun with that scene. People still have fun looking to try and find stuff that is in those pages. They even see stuff that wasn't meant to be there. Colorist Tom Smith drew the entrance way green so some thought it was a Giant Power Battery from *Green Lantern.*

PC: That's great, that's one of the pages that could be framed for detail.

PC: Did you have a favorite scene to draw?

GPz: I had fun with both issues. I really liked the scenes with Maestro and the Hulk.

PC: The lasting effect of *Future Imperfect*... It has appeared in alternate reality stories such as: *Exiles, Captain Marvel, What If,* etc. You also did the chapter drawings on what I would call the semi sequel *What Savage Beast.*

GPz: Yes. It was a nice way for me to contribute to another one of Peter's Hulk stories.

PC: The Maestro was just featured in *A + X.* He appeared with the *Days Of Future Wolverine.* Those two characters have lasted beyond their initial projects now twenty – thirty years later.

GPz: Yes. I have noticed it is one of those stories and characters that I'm asked about and to draw at conventions. I had no idea the big guy would be that popular to this day

PC: Did Marvel Comics ever ask for a sequel since it was so popular?

GPz: Not to my knowledge. It was a long project to pencil and ink and even though I had a long deadline it took a long time inking myself and I had to hurry the last few pages to meet the deadline.

PC: You also did the cover for *Marvel Age* #118 which had an original *Future Imperfect* drawing. Do you remember doing that?

GPz: Yes. It was a promotion piece design to solicit excitement about the book

PC: I liked it where Maestro was just shadowed out in the corner.

GPz: Exactly. It was a tease without giving too much away about the story.

PC: Thanks for your time George, was there any future projects you wanted to talk about?

GPz: *Sirens* is coming out in September 2014 from Boom Studios.

PC: Thanks again for your time. I really appreciate it.

INTERVIEW with PETER DAVID

Interviewer: Eric Sellers

Peter David is a prolific author whose career, and continued popularity, spans nearly two decades. He has worked in every conceivable media: Television, film, books (fiction, non-fiction and audio), short stories, and comic books, and acquired followings in all of them.

In the literary field, Peter has had over fifty novels published, including numerous appearances on the New York Times Bestsellers List. His novels include *Sir Apropos of Nothing* (A "fast, fun, heroic fantasy satire" — *Publishers Weekly*) and the sequel *The Woad to Wuin*, *Knight Life*, *Howling Mad*, and the *Psi-Man* adventure series. He is the co-creator and author of the bestselling *Star Trek: New Frontier* series for Pocket Books, and has also written such Trek novels as *Q-Squared*, *The Siege*, *Q-in-Law*, *Vendetta*, *I, Q* (with John deLancie), *A Rock and a Hard Place* and *Imzadi*. He produced the three *Babylon 5 Centauri Prime* novels, and has also had his short fiction published in such collections as *Shock Rock*, *Shock Rock II*, and *Otherwere: Stories of Transformation*, as well as *Isaac Asimov's Science Fiction Magazine* and *The Magazine of Fantasy and Science Fiction*.

Peter's comic book resume includes an award-winning twelve-year run on *The Incredible Hulk*, and he has also worked on such varied and popular titles as *Supergirl, Young Justice, Soulsearchers and Company, Aquaman, Spider-Man, Spider-Man 2099, X-Factor, Star Trek, Wolverine, The Phantom, Sachs & Violens,* and many others. He has also written comic book related novels, such as *The Incredible Hulk: What Savage Beast*, and co-edited *The Ultimate Hulk* short story collection. Furthermore, his opinion column "But I Digress..." has been running in the industry trade newspaper *The Comic Buyers's Guide* for nearly a decade, and in that time has been the paper's consistently most popular feature and was also collected into a trade paperback edition.

Peter is the co-creator, with popular science fiction icon Bill Mumy (of *Lost in Space* and *Babylon 5* fame) of the Cable Ace Award-nominated science fiction series *Space Cases*, which ran for two seasons on Nickelodeon. He has written several scripts for the Hugo Award winning TV series *Babylon 5*, and the sequel series, *Crusade*. He has also written several films for Full Moon Entertainment and co-produced two of them, including two installments in the popular Trancers series, *Trancers 4: Jack of Swords* and *Trancers 5: Sudden Deth*, as well as the science fiction western spoof *Oblivion*, which won the Gold Award at the 1994 Houston International Film Festival for best Theatrical Feature Film, Fantasy/Horror category, and the sequel *Backlash: Oblivion 2*.

Peter's awards and citations include: the Haxtur Award 1996 (Spain), Best Comic script; OZCon 1995 award (Australia), Favorite International Writer; *Comic Buyers Guide* 1995 Fan Awards, Favorite writer; Wizard Fan Award Winner 1993; Golden Duck Award for Young Adult Series (*Starfleet Academy: #1: Worf's First Adventure*), 1994; UK Comic Art Award, 1993; Will Eisner Comic Industry Award, 1993. He lives in New York with his wife, Kathleen, and his children, Shana, Gwen, Ariel, and Caroline. And even though this may not be the best year to admit it, he's a Mets fan.

PACESETTER: Hello Mr. David. Thank you for taking the time to answer questions about the legendary *THE INCREDIBLE HULK: FUTURE IMPERFECT* for this fundraising issue of the magazine.

PD: Happy to be here.

PACESETTER: How did this project come about? You had been writing *THE INCREDIBLE HULK* for a few years before the release of *FUTURE IMPERFECT* in 1992/1993.

PD: My editor on *Hulk*, Bobbie Chase, came to me with a proposal for a graphic novel. She'd been working with an artist in Italy and she wanted to come up with a Hulk related project, or maybe just a Marvel related project but she felt the Hulk would be the ideal concept. Apparently his expertise was in dystopian tales, so she wanted me to come up with a concept for a Hulk-related futuristic dystopian story. At the time, *Terminator II* was very popular, and I said, "How about if we reverse the concept of the *Terminator* films? That instead of sending a guy from the future into our world, we send the Hulk into the future where he has to face off against an evil version of himself?" Bobbie loved the idea

and I started developing the full plot for the story. And then the Italian guy dropped out of the project and that left the story with no artist. But Bobbie still loved the idea I'd come up with and that left us looking for an artist.

PACESETTER: Did you recommend George become involved in the project?

PD: It was actually amazingly coincidental how it happened. I had brought my daughter Gwen to the local Docs in a Box, one of these walk-in medical centers, because...I really don't remember why. Nothing major. And who should be sitting in the waiting room but George. We immediately struck up a conversation and George said he'd love to work with me on a project. And I said, "Well, as a matter of fact..." and I proceeded to describe *Future Imperfect* to him. He immediately expressed great interest in it. When I got back home, I called Bobbie and said, "I think we have an artist for *Future Imperfect*. What about George Pérez?" Naturally she immediately embraced the idea.

PACESETTER: Did the story go through any changes once you know George would be drawing the project? Writers have been known in the past to challenge George with a lot of characters and settings.

PD: Once George was on and I wrote the full story, I knew there were certain things I didn't have to shy away from. For instance, crowd scenes. I knew George could handle those and so didn't hesitate to have lots of people running around in Dystopia. Also there were things I knew I didn't have to put a lot of thought into because George could handle it. For instance, Rick Jones' trophy room. When I got to the point in the story where that shows up, I said, "Here are the things in it that I'm going to need: Cap's shield. Wolverine's skeleton. The Silver Surfer's board. Thor's hammer. Betty's ashes. Other than that, draw in whatever you want." And boy, did he go to town on THAT one. He crammed in EVERYTHING.

PACESETTER: The MAESTRO really stole the book. Did you see the audience responding to the character so well?

PD: I try not to think about how the audience is going to respond. If it pleases me, that's usually good enough.

PACESETTER: After the success of the project did Marvel Comics ever ask you for a sequel to the project?

PD: Not a formal one, although I did have the

Maestro show up again in a *Hulk* story and then later in *Captain Marvel.*

PACESETTER: Do you have a favorite scene you wrote in the book?

PD: The climax of their final face off, when the Maestro has pounded the Hulk to within an inch of his life, and the Hulk's crawling across the floor. And the Maestro says, "I am the future!" to which the Hulk replies, "Wrong…you're history" and then beams him out of there with the time machine.

PACESETTER: Do you have a favorite memory for working with George from the mini-series?

PD: When I saw the first crowd scene, I looked at the mob of people and said, "We should really put 'Where's Waldo" in there. And when the final pages came in, there Waldo was.

PACESETTER: Did you have any idea when you wrote the story that it would still stand as a landmark in Marvel history twenty years later and still reference as one of the best *Incredible Hulk* stories of all-time?

PD: No. For all I knew, we'd put it out and no one would be interested. It's pretty impossible to predict what people are going to embrace.

PACESETTER: You did an *Incredible Hulk: What Savage Beast* book with illustrations by George Pérez. How was this project brought about? Did you know beforehand that George would be on the project?

PD: I was approached by the publisher about doing a Hulk novel. At the time I was still a bit pissed off with Marvel because I'd been developing a storyline with Betty giving birth to the Hulk's children. And Marvel insisted on killing the story (and giving Betty a miscarriage) because I was told that Bruce Banner could never, ever be a father. Which is pretty funny considering now he's got what—three kids?—running around. Anyway, I went to Marvel and got them to sign off on my doing the baby story in the novel since the book would be outside continuity. I don't honestly remember how George wound up doing the art: whether it was my idea or the publisher attached him to the project. But once I knew George was going to be on board, that's when I decided to bring in the Maestro because, y'know, why not?

PACESETTER: Thank You for taking the time to answer questions. Are there any upcoming projects you would like to tell us about?

PD: I have a new novel coming out in July of 2014 from Amazon Books with the full title of "*Artful: The heretofore unknown history of the Artful Dodger, hunter of Vampyres (amongst other things).*" Meanwhile in comics I'm writing *X-Factor* and have a *Deadpool* limited series coming up.

All art appearing in Peter David's interview is from the novel Hulk: What Savage Beast.

INTERVIEW with TOM SMITH

Interviewer: Eric Sellers

PACESETTER: Hello Mr. Smith. Thank You for taking the time to answer questions about the legendary *The Incredible Hulk: Future Imperfect* for this fundraising issue of the magazine.

TS: You're welcome.

PACESETTER: How did this project come about for you?

TS: I was just starting out at Marvel when the editor Bobbie Chase called me and offered me the gig. I was thrilled! To work with George and Peter on a Hulk project... I was speechless. A very tight deadline and I had to paint it all by hand... but there was no way I was going to pass on it.

PACESETTER: Had you ever worked with George before this project?

TS: Only once... On a Multiple man pinup for a *Marvel Swimsuit* issue.

PACESETTER: Do you remember the first project you saw George's artwork on?

TS: That is a good one... Hmmm I sure it was an early *Avengers* issue. But I fell in love with his art from that moment on.

PACESETTER: Do you have a favorite scene that you got to color in the book?

TS: The trophy room scene. Funny story there. My wife was expecting our youngest daughter Deanna's birth at the time. October 17th, 1992. I was painting the trophy room for two days at that point and when my wife went into labor, I was almost finished with it. So we went to the hospital, my wife Rita gave birth to our beautiful baby girl. That night, after my wife and new baby went to sleep, I went home and worked through the night and finished it. A very memorable day for me!

Art by Tom Smith appearing in Hulk: Future Imperfect *hardcover edition.*

THERE, THE "SECRET" ENTRANCE.
I'M STARTIN' TO MISLIKE IT. I DIDN'T FIGURE ON FINDING A WAY WITH NO GUARDS AT ALL.
THE MAESTRO DOESN'T GENERALLY HAVE ALL THAT MANY PERSONAL GUARDS, HE REASONS THAT NO ONE WOULD DARE ATTACK HIM.
IS THAT A FACT?
HE REASONED WRONG!
OH, MAESTRO! KNOCK KNOCK!

Hulk: Future Imperfect *#2, page 31*

I had the blueline color art for that scene framed and it still hangs on my wall to this day.

PACESETTER: Do you have a favorite memory for working with George from the mini-series?

TS: George was great with me! It was a fully hand painted with airbrush project. 48 pages in a month. I had to quit my full time day job just to do it. We talked on the phone for hours and went over every page. Amazing thing about working with George is that he knows everything about every panel... Who is where from page to page. I mean, we even made notes about where rebel #1 from page 6 foot was on page 32 and I had to color it correctly. No detail was missed if we had anything to say about it. I have never worked with another artist who was so detailed about everything.

I guess my attention to detail and my willingness to make him happy with every page endeared me to him and he asked for me to color his projects for over 15 years off and on. He is also still one of my closest friends and supporters.

PACESETTER: One of the favorite scenes in the mini series is the two-page museum spread. Did you see that as a fan boy's dream to color?

TS: It was mine! I have always loved the Hulk! And a George Pérez /Peter David fan. This was a dream project for me.

It was a lot of work though...George was very tough about not missing any details. He knew where everything was and what it was. I did not want to get anything wrong and we talked and talked about the colors on that page for days and took notes.

Remember—this was before computers and the Internet so I could not even show him the pages after I finished. It was also painted and if I made any mistakes it was a real hassle to fix anything. It is much easier these days on computer.

I wish Marvel would let me recolor it using computer today. It would look amazing!

PACESETTER: Did you add (color) anything to that scene that wasn't in the original script?

TS: Oh yeah... George was very generous and let me play around adding things to the issues.

I added the green brick in the trophy room but George planned out everything else. What it was? I don't know... Krypton? The Impossible man? Your guess is as good as mine. George also left me lots of empty frames to put things in... So I threw in Mr. Monster, Cerebus 300 and lots of other fun things. I also added some names to the ash bottles in the trophy room, too.)

PACESETTER: Did you have any idea when you colored the story that it would still stand as a landmark in Marvel history twenty years later and still reference as one of the best Incredible Hulk stories of all-time?

TS: I knew it right in the beginning when I saw George's amazing art and read Peter's awesome plot for the series. What a great ending! It blew me away!

PACESETTER: Thank You for taking the time to answer questions. Are there any upcoming projects you would like to tell us about?

TS: Times are tough and work is very slow for me and almost every artist of my generation of comic artists, inkers, writers and even colorists. But I 'm still here and still working in the weird, vastly changed comic biz. Right now I'm coloring the *Classic Teenage Mutant Ninja Turtles* stories for IDW. The classic issues by Eastman and Laird, many

in color for the first time. Working on issue 15 right now. IDW is great company and have given me the chance of coloring some more amazing artwork by the likes of John Byrne and Bernie Wrightson.

I also do a lot of color recreation of covers and old issues for Marvel's trade dept. Recreating the coloring of the classic Marvel comics from years gone by for the next generation of readers. Fun stuff! Where else can you color Kirby, Ditko, Kane, Romita senior Marvel art anymore? I love it!

I would love to work with George again at Boom! Or anywhere for that matter, or to do a mainstream tile for Marvel or DC again. Well maybe someday. I also do a lot of color commissions as well as Independent comic color work too these days. Anyone interested contact me at tomscolor@aol.com or check my color art at my gallery at www.comicartfans.com/GalleryDetail.asp?GCat=1645

Hulk: Future Imperfect was an amazing experience for me and I would like to publicly thank George, Peter, and Bobbie for giving me the chance of working on it. Magical times!! I still want to recolor it Marvel!!

Hulk: Future Imperfect *#2, page 48*

RICK'S CHACHKAS CONTEST RESULTS

by Peter David

Originally published July 16, 1993, in Comics Buyer's Guide #1026

Well, here we are at last. The results of the legendary Rick's Chachkas contest.

1) In answer to those people who wanted to know what "Chachkas" are: It's a Yiddish word that basically means "stuff." Knickknacks, assorted belongings. There are variant spellings, of course, but this is the one I chose.

2) The scoring was done as follows: Every single entry (all three hundred of them) was gone through and put in order of the number of items named. Consequently, we didn't have to score every entry once we got below a number where it was mathematically possible for an entry to win. Nobody got every single item.

3) I went strictly by George Pérez's list. If it's not on George's list, it didn't count. (For example, on one shelf George tossed in some random squiggly lines which were variously identified as Rom's Neutralizer, Klaw's Sonic Blasters, and other stuff. It was an interesting little Rorschach test, but that's all.) If an item was misidentified, it didn't count. (For example, that was not Wonder Woman's lasso. That was Wonder Girl's (Troia's) lasso, distinguishable since it wasn't glowing. So if you said it was Diana's lariat, too bad. And no, I didn't give half points. This isn't grade school.) Nor did you get extra points for doing more work than was necessary. Although I appreciated the efforts of those folks who listed exactly when and where Iron Man wore each particular helmet or chest plate, it wasn't necessary. On George's list it simply appeared as "Iron Man Chest Plates" and "Iron Man Helmets."

4) At least one person tried to cheat, but we caught him fairly early on. First off, in scoring all the entries, certain patterns emerged. For example, most of them started with "Thor's Helmet," since that was the dominant image on the left hand side of the double-paged spread. A couple of people alphabetized them. But one Colorado resident's entry was all over the place, in no order whatsoever. This immediately put me in mind of Hannibal the Cannibal in *Silence of the Lambs*, looking over a killer's pattern and commenting to Clarice Starling, "Doesn't this look too aggressively random to you?" As if the entrant had an ordered list (such as George's, which was grouped by helmets, capes, ashes, etc.) and, not wanting to appear too obvious, listed stuff haphazardly... and, consequently, was even more obvious.

But how could he cheat? Easy. There was an early draft of George's list, which George had showed around and even gave to one or two folks before we knew we'd wind up doing a contest. However, this list had a couple of deliberate mistakes on it (just in case), such as listing the ashes of Tom Smith as being the ashes of his wife, Rita. The average comic fan doesn't know Rita Smith from a hole in the wall, so when the Colorado entry listed "Rita Smith's ashes" and several other subsequently-corrected items, that was enough to sink it.

So if someone shows you an "official" list which is at variance with this one, and says he got rooked or something, you now know the true story.

5) Capes weren't always easy to attribute to specific individuals. A number of people did things such as, "Yellow cape, which could belong to," and listed a whole bunch of people who might have worn it. What I wound up doing in those cases was crediting a right answer if one of

the characters listed also appeared on George's list, even if the other dozen possibilities did not.

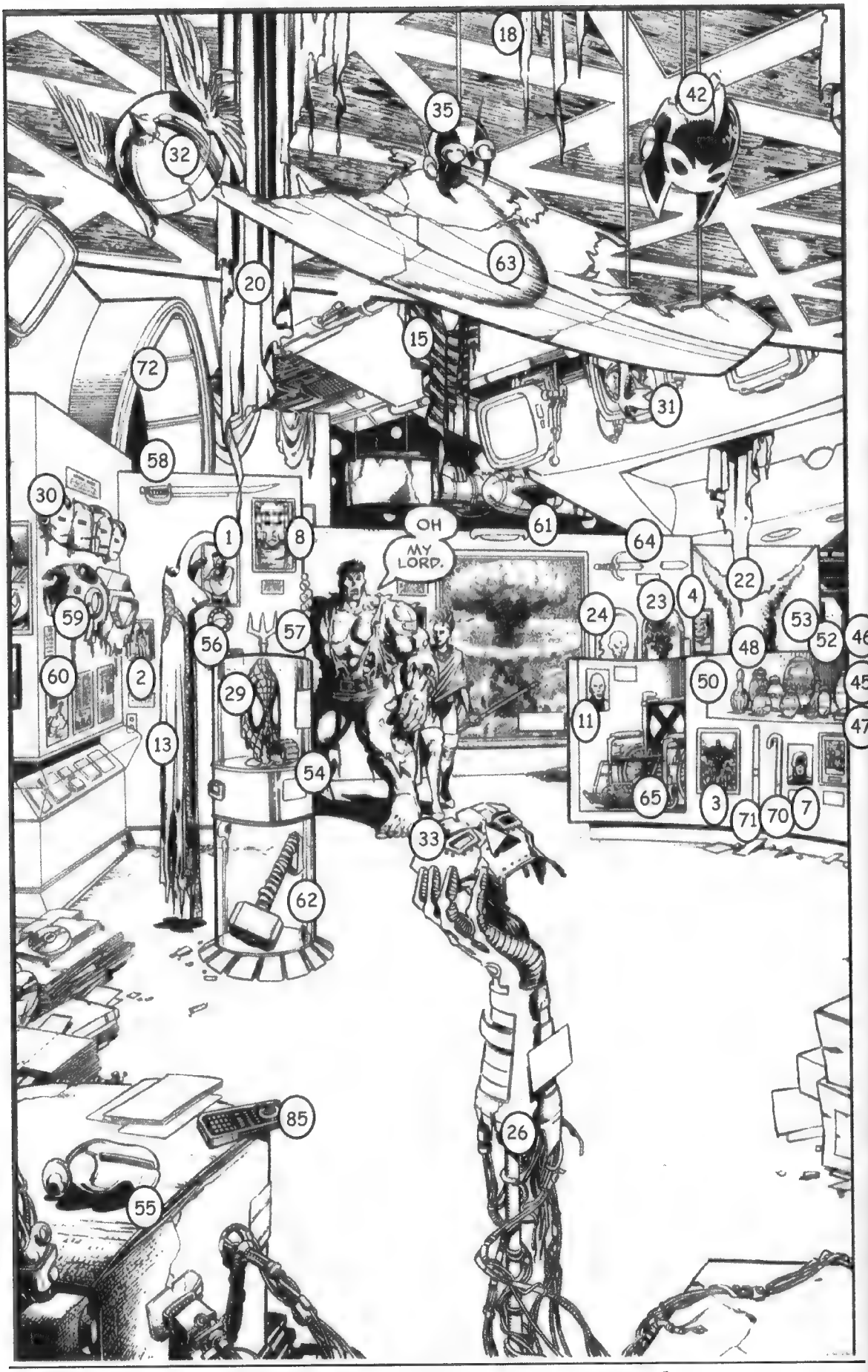
6) The winner, then. First I should mention that the top runners up were Andy Mangels of Portland, Oregon; Michael Le Bosco of Farmingdale, New York; Adam Miner of Rumford, Rhode Island (who listed as helpers Messrs. Steve Ahlquist, Jon Brewster, Ed Fuqua, Jim Blanchette, Marshall Vale, Dave Ray, and everyone who walked in the door at Atomic Comics); Brent Fishbaugh of Paulding, Ohio; and Nicholas Schleifer of Massapequa, New York. I may very well try to come up with some sort of consolation prize for those intrepid fellows.

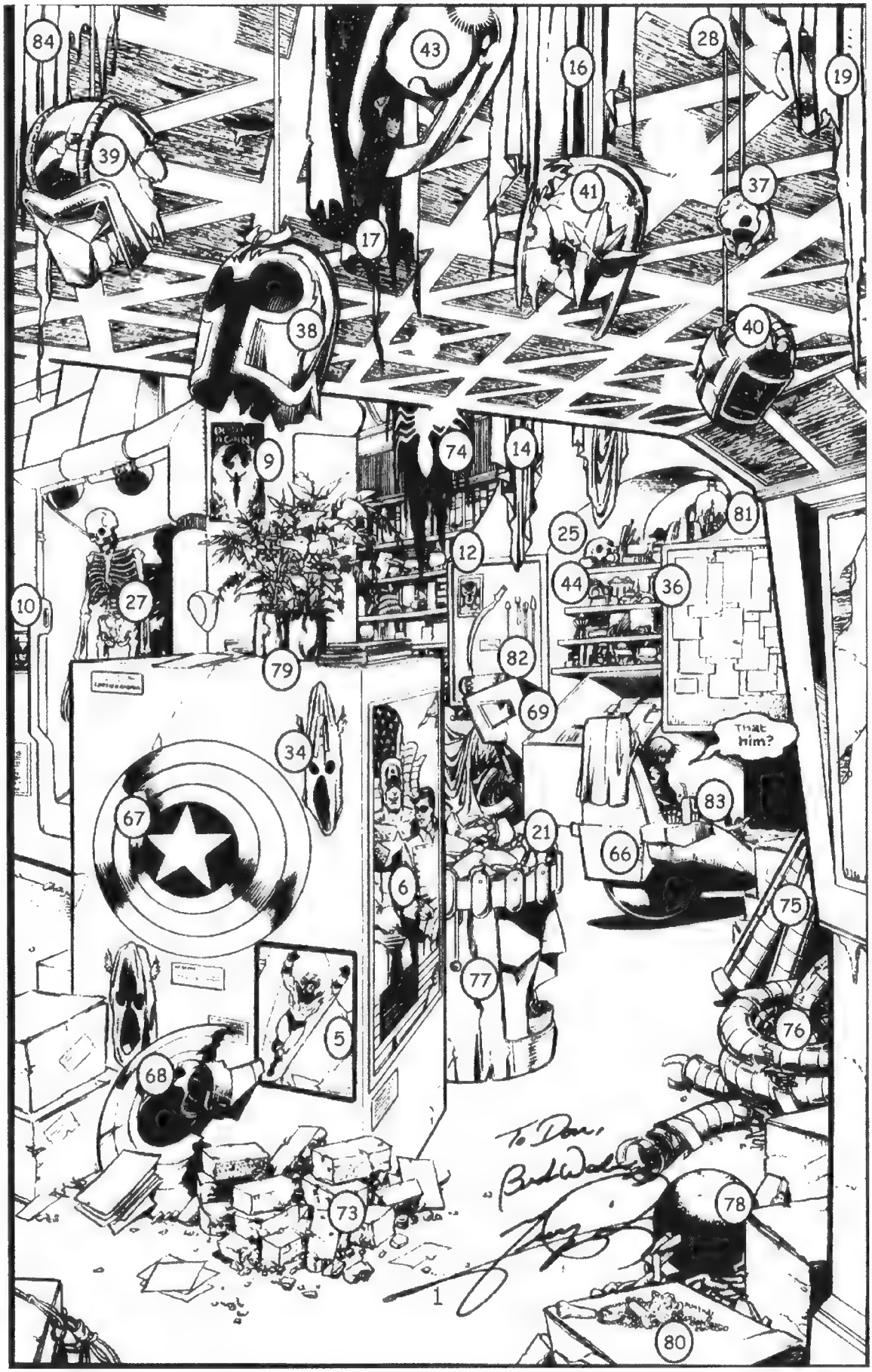
But the winner was Mark Price of Fairfield, Ohio. When informed of his triumph, Mark proudly proclaimed, "Wow! I didn't think I had little enough of A Life to win!" In addition to now trying to Get A Life, Mark is the proud owner of twelve bucks cash, and will be receiving the *Marvel Age* "Sachs & Violens" cover art as soon as Marvel's through with it. By startling coincidence, Mark works as a caricature artist at Paramount's Kings Island Amusement Park in Cincinnati, where I was sent last weekend by Paramount to do a *Star Trek* book signing. So Mark received his $12 personally which he then had me sign (and since defacing legal tender is a crime, so my next column may be written from prison.)

Here, then, is the official list. Although, as noted, George's was grouped by categories, I took the liberty of retyping it into alphabetical order for scoring purposes, which simplified life immensely. And that's how I'm presenting it to you.

Trophy Room Contents:

1. Doctor Strange
2. Jarvis
3. Inhumans
4. The Beast
5. Captain Mar-Vell
6. Captain America and Rick Jones as Bucky IV
7. Daredevil
8. Shatterstar
9. Phoenix
10. Wolverine
11. Prof. Charles Xavier
12. Hawkeye
13. Dr. Strange
14. Scarlet Witch
15. Cloak
16. Mole Man
17. Quasar
18. Powerful magician from another dimensional continuity
19. Hobgoblin
20. Strange visitor from another planet
21. Thing's skin
22. Beast's pelt
23. Warlock's head (New Mutants' version)
24. Vision 's head
25. Red Skull's skull
26. Deathlok's right arm
27. Wolverine's skeleton
28. Ultrons' head
29. Spider-Man
30. Iron Man's armor
31. Sunfire
32. Thor's helmet
33. Dr. Doom
34. Captain America
35. USAgent
36. Tiara from an island amazon princess
37. Ant-Man
38. Magneto
39. Crimson Dynamo
40. Titanium Man
41. Nova
42. Black Knight
43. Wizard
44. Serpent Crown
45. Blob-ashes
46. Betty Banner-ashes
47. Wasp-ashes
48. Leader-ashes
49. Jean Grey-ashes


OH MY LORD.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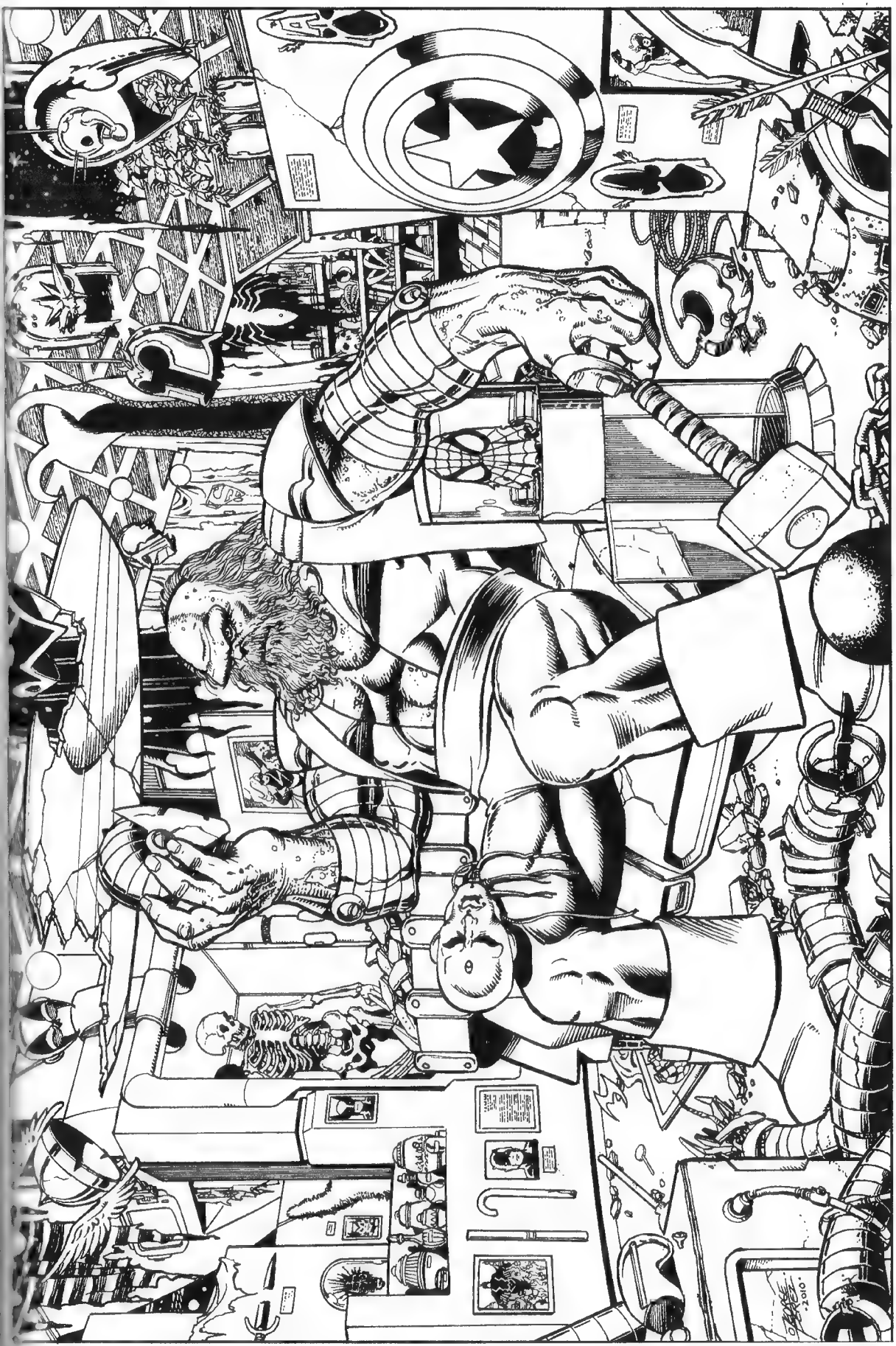
82
79
69
That him?
34
67
83
21
66
6
75
77
5
76
68
To Dan,
Bob Wall
73
78
80

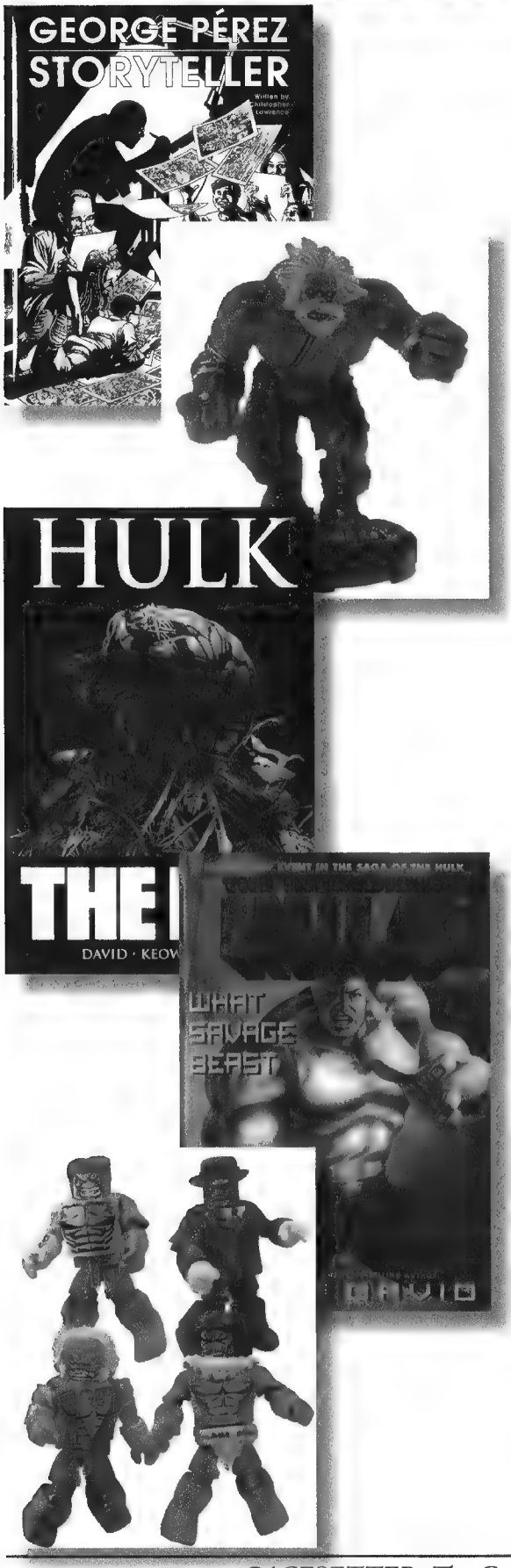
50. She-Hulk-ashes
51. Reed Richards(Sue's couldn't be located)-ashes
52. Franklin Richards-ashes
53. Sandman-ashes
54. Spider-Man's web-shooter
55. Cyclops' visor
56. Dr. Strange's amulet
57. Damon Hellstrom's trident
58. Shatterstar's sword
59. Two Iron Man Chest pieces
60. Diagram for Avengers' Quinjet
61. The Fantastic-Car
62. Thor's hammer
63. Silver Surfer's board
64. Black Knight's sword
65. Prof. X's original wheelchair
66. Prof. X's modern chair
67. Captain America's shield
68. USAgent's shield
69. Ghost Rider's motorcycle
70. Dardevil's billyclub
71. Mockingbird's club
72. Power source from another Dimensional Continuity
73. Bricks from Avengers Mansion
74. Spider-Woman's tunic
75. Stiltman's legs
76. Doctor Octopus' arms
77. Sentinel
78. The absorbing Man's ball and chain
79. Captain Mar-Vell's bracelets
80. The Sons of the Tiger's amulets
81. Bottle city from a doomed planet
82. Hawkeye's bow, quiver and arrows
83. Wyatt Wongfoot's water bottle
84. Dark bat-like Avenger of the night
85. X-Men danger room remote control

Thanks again to all those who took the time and energy to participate in a fairly demanding contest.

-Peter David

Art from the novel Hulk: What Savage Beast





George Pérez Storyteller (2006)(Interview)(Rep art)

Heroclix: Mutations & Monsters #60: Maestro (2007)

Hulk: The End (Hardcover)(2008)(Rep, *Future Imperfect* 1 and 2)

Hulk: Through the Ages Boxset (Marvel MiniMates) (Feb 2013)

Incredible Hulk: What Savage Beast (Hardcover)(1995)(Novelization, illustrations by George.)

Incredible Hulk: Future Imperfect #1(1992)(CA)(A)

Incredible Hulk: Future Imperfect #2(1993)(CA)(A)

Incredible Hulk: Future Imperfect (Softcover collection)(Rep, Future Imperfect 1 and 2)

Incredible Hulk: Future Imperfect (Hardcover collection)(Rep, *Future Imperfect* 1 and 2)

Marvel Age #118 (CA)(A)

Modern Master 2: George Pérez (2003)(Interview)(Rep art)

Modern Master 2: George Pérez (2003)(DVD)(Interview)(Rep art)

The Art of George Pérez (2012)(Interview)(Rep art)

The Ultimate Hulk (1998)(Novelization, one illustration)

Marvel Legends Series 10: Maestro (Jun 2005)

Maestro Hulk (Bowen) Statue (2010)(Full figure)

Maestro Hulk (Bowen) Statue (Bust)

Maestro Action Figure (TOY BIZ) (1993)

Marvel Handful of Heroes Series 2: Maestro (2011)

THE INCREDIBLE HULK
MARVEL COMICS
THE INCREDIBLE HULK
part 2 of 2
future imperfect
MARVEL
MODERN MASTERS: IN THE STUDIO WITH GEORGE PEREZ
DVD VIDEO
THE INCREDIBLE HULK
THE ULTIMATE HULK
MARVEL Age
THE INCREDIBLE HULK
TRANSFORMATIONS
THE INCREDIBLE HULK
FUTURE IMPERFECT
PETER DAVID • GEORGE PEREZ
MARVEL UNIVERSE
HANDFUL OF HEROES
Maestro™

INTERVIEW with TOM BREVOORT

Interviewer: Eric Sellers

Tom Brevoort is the Senior Vice President of Publishing of Marvel Comics. He has worked at Marvel Comics since 1989. He has edited almost every title they publish at one time or another during his tenure including long runs on *Fantastic Four* and *Avengers* line of books.

PACESETTER: Thank You for taking the time out of your busy schedule to answer some questions for the magazine for this special fundraising issue of the *Pacesetter*. It is truly appreciated!

TB: Sure thing!

PACESETTER: You have been in the comic book industry for almost 25 years. You have influenced an entire generation of Marvel Comics fans. The Keeper of the Marvel Flame! Marvel's Unofficial Historian! Is there a certain storyline or issue in that entire time that you are most proud of?

TB: It's difficult to boil things down to any one single thing, as there have been so many over the years. Certainly George's return to *Avengers* at the start of "Heroes Return" was a highlight, as was the *Avengers/JLA* inter-company crossover. But my favorite thing of all remains the Mark Waid/Mike Wieringo run on *Fantastic Four*.

TRUST ME, JANIS. THIS IS WHAT RICK WOULD HAVE WANTED.
MOLDERING IN THE GROUND WOULDN'T HAVE BEEN HIS STYLE.
HE WOULD HAVE WANTED A SHOT AT ONE LAST ADVENTURE.
YOU SPREAD THE SPECIAL ADHESIVE ON THE SHIELD?
YUP. JUST LIKE YOU SAID, BRUCE.

PACESETTER: You're a self-proclaimed fan of Gentleman George Pérez. You have been both a fan when you were younger and his editor on *Avengers* and *JLA/Avengers*. What is about his artwork that still resonates with you after all these years?

TB: I don't know that I'm going to have anything especially new or innovative to tell you on this front. There's certainly the detail, and the fact that George devotes so much energy and effort to every page. But it's also the way he makes every character a distinctive person with a unique face and body type, the way he breaks the story down visually on the page. And the fact that he can draw just about any character and make them look good. George's enthusiasm for the job is also infectious.

PACESETTER: *Incredible Hulk: Future Imperfect* hit stands in late 1992 and early 1993. Do you have any memories of the story being formed or being released while at the Marvel Office?

TB: I remember when it was being worked on, but I wasn't one of the people working on it, so my memories are from a bit of a distance. I do recall that people were impressed by that classic spread of the Maestro's trophy room, with all of the assorted ruined costumes and objects from across the Marvel universe (and a few others) scattered throughout it.

PACESETTER: What do you think it was about *Future Imperfect* that resonated with readers?

TB: Well, Peter David was at the peak of his popularity and in the midst of his long *Hulk* run, so seeing him paired with George for a special Hulk project made for a high-pedigree project. And it was wisely set up as a stand-alone series—even if you'd not been reading Peter's *Hulk* regularly, you could pick up the first issue and begin at the beginning of the story. At the same time, it also functions as the "last" story of the character, since the Maestro is the Hulk

taken to the end of the line. So it felt big and momentous, in the way that projects such as *Dark Knight Returns* or *Kingdom Come* felt momentous.

PACESETTER: Maestro is still being used in Marvel continuity after all these years from *What If, Exiles, The Thing* and *A+X* to name a few. What do you think it is about that character that makes him one to stand the test of time?

TB: Some of it is simply that the writers and artists of today remember that original story fondly. And some of it, I'm sure, is that the Maestro is the quintessential dark mirror image character. Whether it's the Reverse Flash or Venom or Bizarro or Titanium Man, we're always fascinated with a hero facing his opposite number, his ideological parallel.

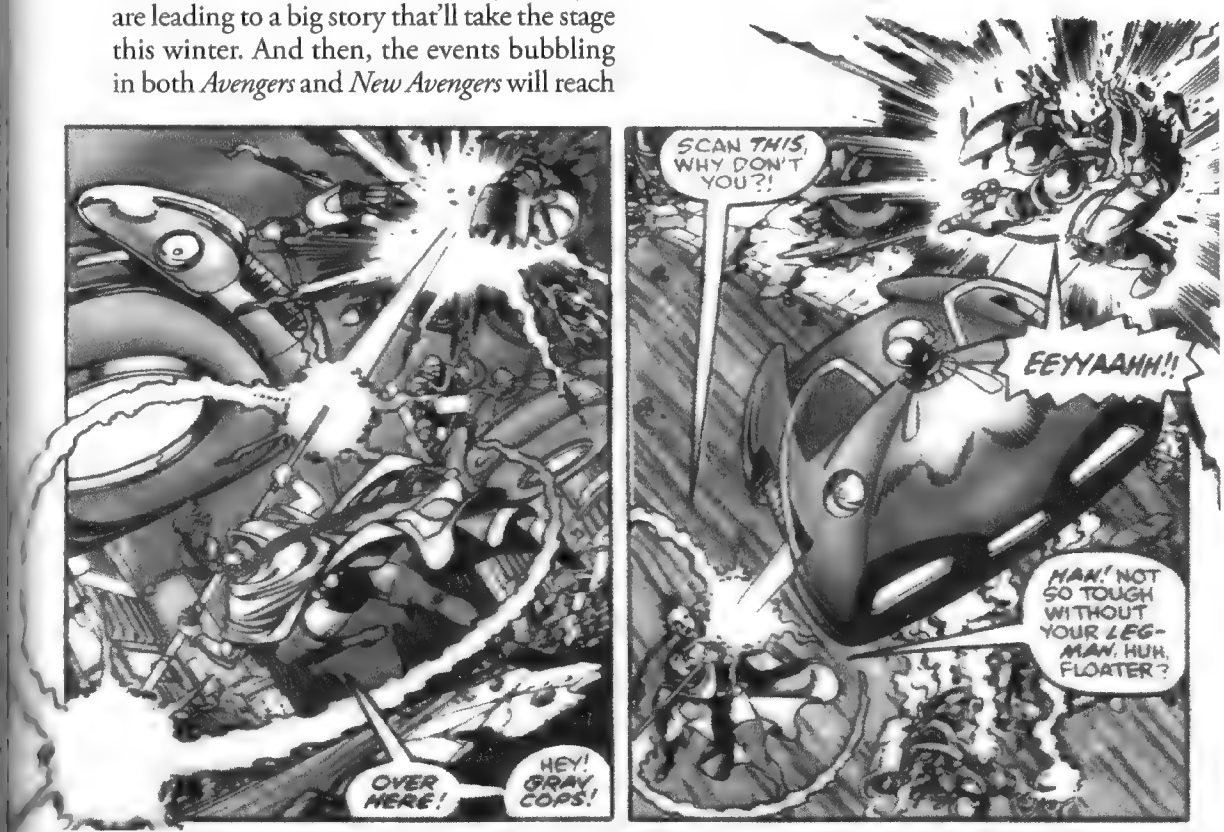
PACESETTER: Is there any current or upcoming projects that you would like to tell us about?

TB: Nothing leaps out from a George-centric point of view. We're about to move into "Original Sin," which is 2014's big central Marvel series, which ought to be very different from any that we've done before, in that the spine of it is a murder mystery. That's by Jason Aaron and Mike Deodato. After that, the events in *Uncanny Avengers* are leading to a big story that'll take the stage this winter. And then, the events bubbling in both *Avengers* and *New Avengers* will reach their explosive climax in 2015, in a way and to a scale that people don't quite realize yet (so you might want to get caught up now!) Closer to home, the first issue of the new *Silver Surfer* series by Dan Slott and Mike Allred is about to come out, and that's a very special book that I hope people will give a look.

PACESETTER: Is there any current or upcoming projects that you would like to tell us about?

TB: Well, from a George-centric point of view the *Avengers Omnibus* collecting most of his 1990s run with Kurt will be shipping soon. Apart from that, the events bubbling in both *Avengers* and *New Avengers* will reach their explosive climax in 2015 in the recently-announced *Secret Wars* series. It's the biggest thing Marvel has ever done, and while it's not exactly the same thing, it's got some spiritual similarities with George's *Crisis On Infinite Earths*. That'll be by Jonathan Hickman and Esad Ribic. Closer to home, the *Silver Surfer* series by Dan Slott and Mike Allred is a very special book that I hope people will give a look.

PACESETTER: Thank you again for taking the time to answer questions.



GEORGE PÉREZ GALLERY

And now, what is often considered everyone's favorite feature of PACESETTER, we have the George Pérez Art Gallery, including selected art and pages from Future Imperfect.

Art for the cover of
Hulk: Future Imperfect *#1*

B-KOW
B-KOW
ALL RIGHT! I ADMIT I'M NOT A MEDICAL DOCTOR! BUT EVEN SO--
I CAN SEE YOU GENTLEMEN NEED TO BE HEAVILY MEDICATED!
THIS IS OUR CHANCE! WHILE THE STUDLY'S RAZZING THE GRAV COPS, WE CAN GO BACK FOR PIZFIZ!
IT'S TOO LATE, SKOOTER. PIZFIZ IS ALREADY BAGGED. I SAW ONE OF THE FLOATERS SCARF WITH HIM.
AND NO MATTER HOW MUCH HE HOLDS OUT, HE'S GOING TO WIND UP SLIDING IT ALL TO THE MAESTRO. OUR SET-UP, OUR PLACE--EVERYTHING.
WHAT WE GOTTA DO IS WARN THE OTHERS! GET 'EM RELOCATED.
WHAT ABOUT THE GREEN GUY?
FROM WHAT GRAMPS SAYS, THE BEST THING WE CAN DO IS GIVE HIM ROOM AND LET HIM WORK.

Art Hulk: Future Imperfect *#1, page 11*

COLD TONIGHT.
I HEAR THE OUTLAWS GOT A BASE STASHED SOMEWHERE. BET THEY'RE NICE AND WARM.
MAYBE IT PAYS TO BE AN OUTLAW.
DON'T SAY THAT, EVEN IF YOU'RE KIDDING.
I HEAR THEY GOT AN OUTLAW UP AT THE CASTLE.
THEY'LL STRIP-SLIDE HIM, THAT'S FOR CERTAIN.
POOR BUGGER. I'D RATHER FREEZE TO DEATH OUT HERE THAN SCREAM TO DEATH IN THERE.
YOU DON'T KNOW WHO YOU'RE MUCKIN' WITH, MATES! I'LL RESIST ANYTHING YOU GOT TO THROW!
STUFF YOUR ACADEMICS!
I'M NOT GONNA SLIDE YOU NOTHIN'!
THE QUESTION OF YOUR RESISTANCE IS GOING TO BE SOMEWHAT ACADEMIC.
YOU'RE A BRAVE ONE, I'LL GIVE YOU THAT.
UNHHH...

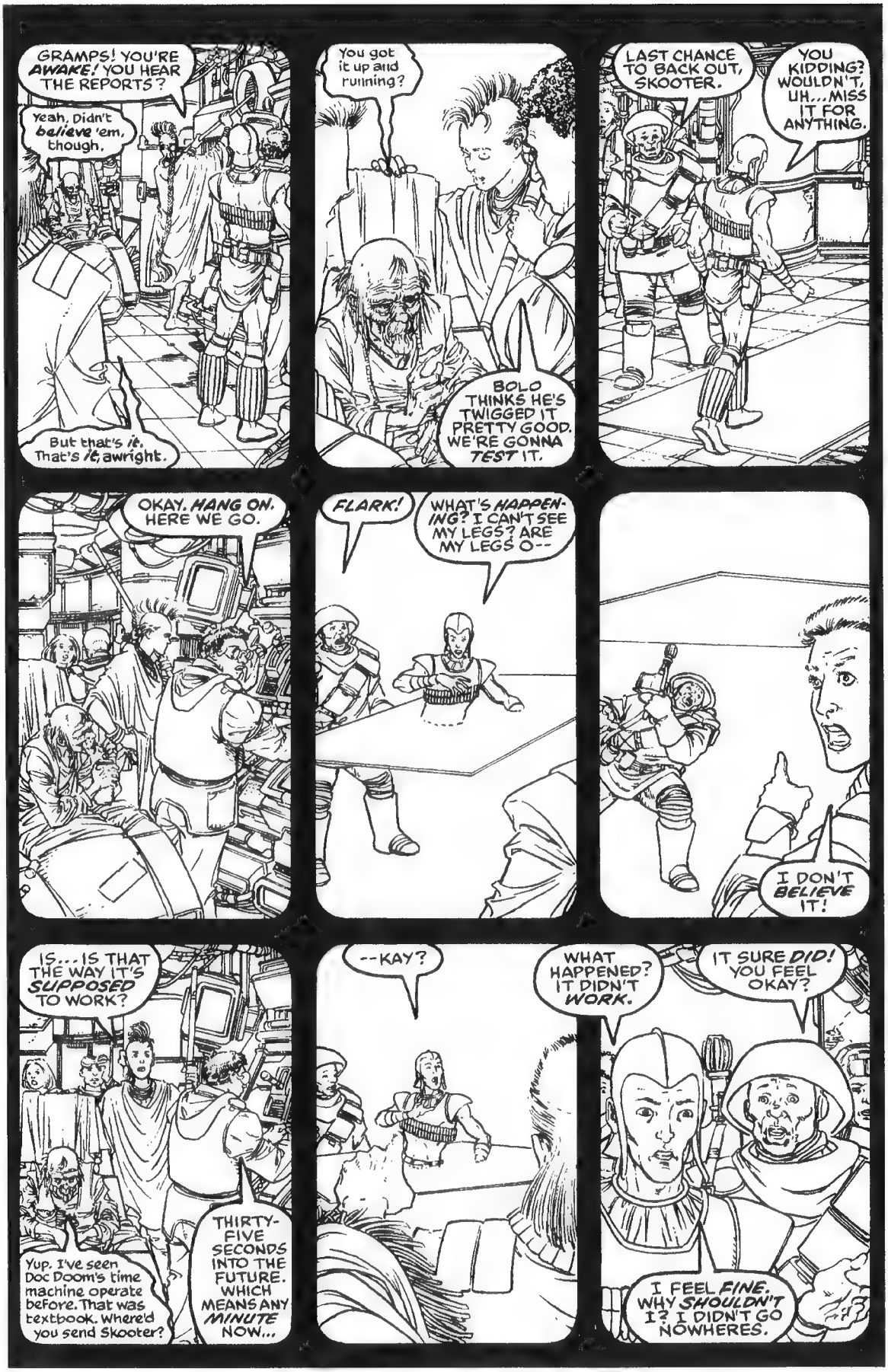
Hulk: Future Imperfect *#1, page 29*

YOU BRAINLESS TURD! YOU DARE SPIT ON ME!
I'LL CRUSH YOUR HEAD LIKE AN EGGSHELL!
MAESTRO, NO! DON'T YOU SEE? THAT'S WHAT HE WANTS!!
YES.
YES, OF COURSE, MINISTER. TO DIE BEFORE WE LEARN WHAT WE NEED. RUDIMENTARY CUNNING, AND YET IT NEARLY WORKED. THANK YOU.
WHAT DO YOU WISH TO VIEW, MAESTRO?
THE MOST RECENT 48 HOURS OF THE YOUNG MAN'S LIFE SHOULD SUFFICE.
NO!
YOU'RE NOT GETTING NOTHIN'!
I...I CAN EIGHT YOU! I...I CAN...

Hulk: Future Imperfect *#1, page 31*

WHERE DID YOU GET THAT? THAT'S MY AVENGERS PRIORITY PASS!
BUT MINE'S IN MY WALLET! WHAT'S THIS ONE, A FAKE?
IF IT IS A FAKE...
...THEN I GUESS THE WRITING ON THE BACK IS, TOO, HUH? SEEM FAMILIAR?
READ IT.
"SHAKE HANDS WITH--"
OH MAN. OH, THIS IS TOO--
THIS IS BORING!
I KNOW WHAT THEY DID! I NEED TO KNOW HOW THEY DID IT!
FIND OUT!
I DON'T CARE! JUST DO IT!
MAESTRO, IF WE JUMP AROUND INSIDE THE SUBJECT'S MEMORY TOO MUCH, WE MIGHT--
UNHHHH...
PIZFIZ! STOP STARING AT YOUR UGLY MUG IN THAT THING AND PUT IT DOWN!
IT'S NOT A FLARKING TOY!
SORRY, DAKORD! I JUST NEVER SCANNED ANYTHING LIKE IT BEFORE!

Pencils for Hulk: Future Imperfect *#1*


GRAMPS! YOU'RE AWAKE! YOU HEAR THE REPORTS?
Yeah, Didn't believe 'em, though.
But that's it. That's it, awright.
You got it up and running?
BOLO THINKS HE'S TWIGGED IT PRETTY GOOD. WE'RE GONNA TEST IT.
LAST CHANCE TO BACK OUT, SKOOTER.
YOU KIDDING? WOULDN'T, UH... MISS IT FOR ANYTHING.
OKAY. HANG ON. HERE WE GO.
FLARK!
WHAT'S HAPPENING? I CAN'T SEE MY LEGS? ARE MY LEGS O--
I DON'T BELIEVE IT!
IS... IS THAT THE WAY IT'S SUPPOSED TO WORK?
Yup. I've seen Doc Doom's time machine operate before. That was textbook. Where'd you send Skooter?
THIRTY-FIVE SECONDS INTO THE FUTURE. WHICH MEANS ANY MINUTE NOW...
--KAY?
WHAT HAPPENED? IT DIDN'T WORK.
IT SURE DID! YOU FEEL OKAY?
I FEEL FINE. WHY SHOULDN'T I? I DIDN'T GO NOWHERES.

Pencils for Hulk: Future Imperfect *#1, page 35*

NO, NO...
...DON'T GET UP.
OH, NOW WHY SUCH A SOUR FACE? DON'T APPRECIATE MY HUMOR? OR DO YOU JUST GET ON YOUR NERVES SOMETIMES?
YOU SHOULD REALLY THANK ME, YOU KNOW. I'VE ARRANGED FOR THIS CHAIR FOR YOU TO GET AROUND IN, UNTIL YOU HEAL.
AND, OF COURSE, I ARRANGED FOR YOUR "THERAPY" EARLIER.
LET ME GUESS. SHE NOW CALLS HERSELF "BETTY."
IF I COULD KILL MYSELF RIGHT NOW, THIS MOMENT...
...I'D DO IT IN A HEART-BEAT.
BECAUSE THAT WOULD PUT AN END TO YOU.
STILL CLINGING TO THAT, ARE YOU?
MINISTER... IF YOU WOULDN'T MIND...?
NOT AT ALL, MAESTRO.

Art for Hulk: Future Imperfect *#2, page 20*

THERE, THE "SECRET" ENTRANCE.
I'M STARTIN' TO MISLIKE IT. I DIDN'T FIGURE ON FINDING A WAY WITH NO GUARDS AT ALL.
THE MAESTRO DOESN'T GENERALLY HAVE ALL THAT MANY PERSONAL GUARDS, HE REASONS THAT NO ONE WOULD DARE ATTACK HIM.
IS THAT A FACT?
HE REASONED WRONG!
OH, MAESTRO! KNOCK, KNOCK!

Art for Hulk: Future Imperfect *#2, page 31*

WHO'S THERE?
IT'S BANNER.
IT'S BANNER WHO?
IT'S BANNER REALLY BAD DAY, HASN'T IT, DOCTOR?
A FELLOW NAMED FORGE MADE THIS, YEARS AGO... A GUN DESIGNED FOR THE EXPRESS PURPOSE OF KILLING ME. UNLUCKILY FOR HIM, HE NEVER HAD A CHANCE TO AIM IT.
I COULDN'T BEAR TO DISPOSE OF SUCH A FINE WEAPON... ALTHOUGH I DID KEEP IT SECURED SO THAT NO ONE COULD USE IT AGAINST ME.
FOOLS. DID YOU SERIOUSLY BELIEVE I COULD OUTTHINK MYSELF? I KNEW HE WAS DELAYING HIS RECOVERY. I KNEW HE WOULD SNEAK YOU INTO MY FORTRESS.
AND NOW... YOU'RE MINE. NOW I PUT AN END TO YOU PATHETIC FOOLS ONCE AND FOR ALL.
SCATTER!
TARGET YOUR ZONES AND FIRE!!
ARRHH!
UNHHH!!

Art for Hulk: Future Imperfect *#2, page 32*

BUT MY TREAT!
URKKHHH!!
IT'S A FLARKIN' PAIN KEEPING IT WASHED, AND TAKES FOREVER TO DRY...
...BUT EVERY SO OFTEN, IT'S WORTH IT.
LET'S GO.
THE BLOOD TRAIL'S GETTING LIGHTER. WHICH EITHER MEANS HE'S RUNNING OUT OF BLOOD...
...OR THAT HE'S HEALING.
WHAT'S THAT MUSIC?
SOUNDS FAMILIAR... REEDY.
OBVIOUSLY IT'S MEANT AS A DISTRACTION ...BUT IF I FINISH THE HULK NOW, OR FIVE MINUTES FROM NOW, WHAT DIFFERENCE WILL IT MAKE?
LET THEM HAVE THEIR DISTRACTION, THEN.
AH.
AS I THOUGHT.

Hulk: Future Imperfect *#2, page 36*

Hulk: Future Imperfect *#2, page 39*

WOW.
MAJOR WRECKAGE.
HOLD IT! WE GOT YOU DEAD TO--!
Gramps?
Get... the bad guy... Bruce...?
G-GOT HIM, RICK. NOW JUST HANG ON...
Hang on... you're yankin' me...
...saw everything... I needed to see... always loved ya, man... y'know...
...Hey... look... it's the kids...
...kids bet me... wouldn't have the nerve... t'sneak past the guards...
...wouldn't want 'em... t'think I was... chick...
...
WHERE... UH...
WHERE DID THE MAESTRO GO?
TO FACE THE MUSIC.

Hulk: Future Imperfect *#2, page 45*

Hulk vs. Thor from the Pittsburgh Con

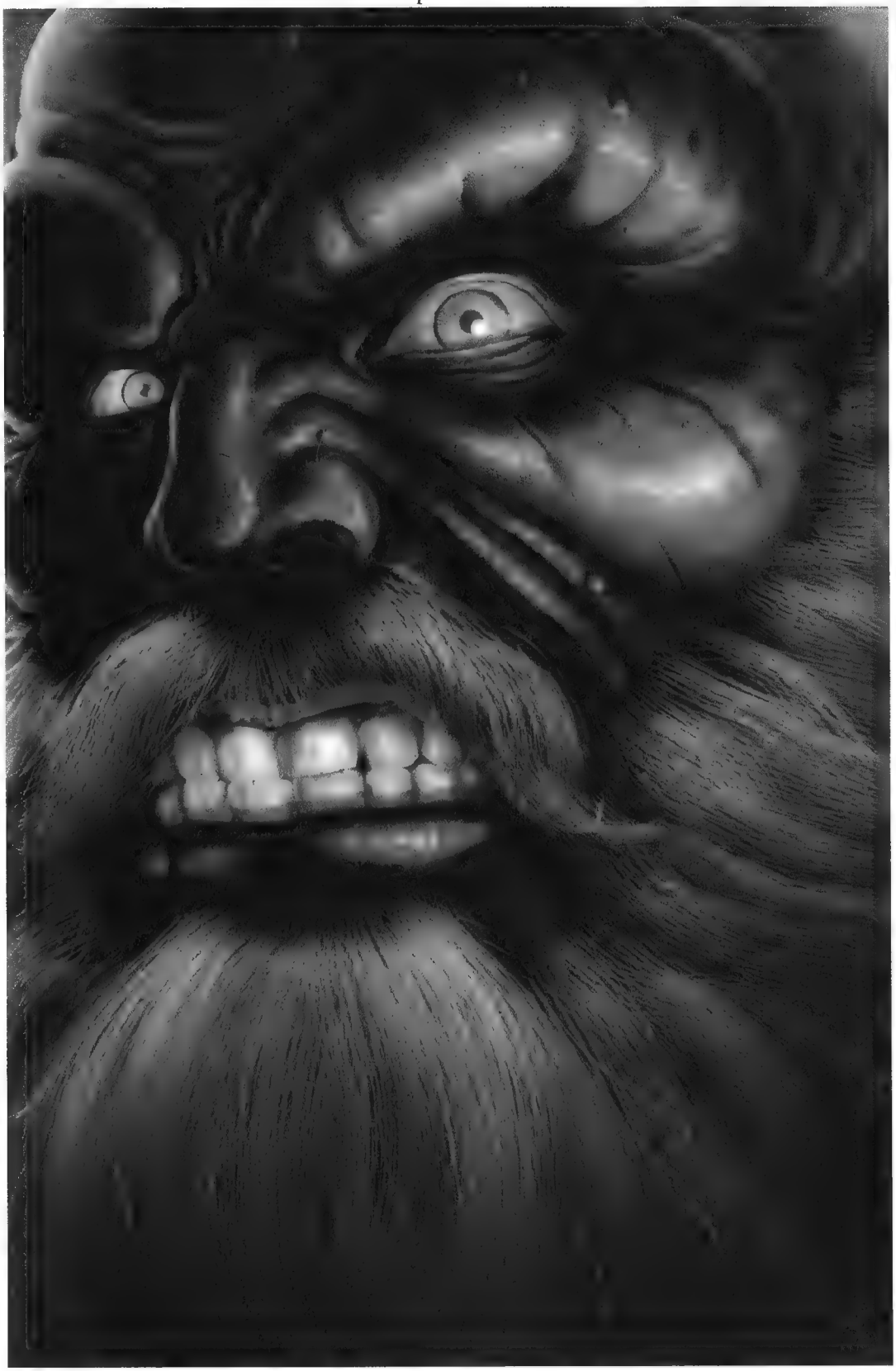
Future Imperfect logo,

Left and below: Convention sketches of Aquaman and Superboy Prime from t he 2014 Cincinnati Comic Expo 3, provided by James Jones.

Left:
Scott Shindler provided us with this sketch of Tarot, from the 2014 Mega Con 4.

TRIBUTE GALLERY

In the next several pages you'll find art from professionals and fans alike as they pay tribute to the characters involved in Future Imperfect... *or, in some cases, who should have been!*



Art by Ryan Davis • for commission inquiries: ryan.axxel@gmail.com

Art by Alex Garcia
for commission inquiries: http://alexgarciaart.blogspot.com/

Art by Bill Walko

THE FUTURE OF THE IMPERFECT WORLD

by Eric Sellers

As I sit down to write this article, I think about the lasting impact that *Incredible Hulk: Future Imperfect* has had—and is still having—on the Marvel Universe. It is a testament to the amazing mini-series that Peter and George did over 20 years ago that has made the storyline and its characters classics and still relevant today. It was recently announced by Marvel Comics that Dystopia will be seen in Battleworld and will be featured in the upcoming mini-series event *Secret Wars*. You can watch the trailer for the event by copying the link below into a web-browser, along with a link to an interactive map at marvel.com. Marvel Comics also announced a new printing of the *Hulk: Future Imperfect* Trade Paperback for March 2015.

Maestro is also featured in *SPIDERMAN 2099* #10 on sale in March 2015 written by his creator Peter David.

www.youtube.com/watch?v=3FQRDW3IaZ4

http://marvel.com/comics/events/323/secret_wars_2015

http://marvel.com/news/comics/23571/hulk_future_imperfect_-_summer_2015

SPIDER-MAN 2099 #10

Peter David (w) • William Sliney (A)
Cover By Francesco Mattina
Miguel O'Hara has finally found his way back to 2099! But none other than the malicious Maestro has taken control of the dimension! Looks like Spidey may have to call in some Strange backup.
32 PGS./Rated T …$3.99

HULK: FUTURE IMPERFECT TPB (NEW PRINTING)

Written by Peter David
Penciled by George Perez & Dale Keown
Cover by Dale Keown
The hulk has seen the future…and it is murder. Beloved Hulk writer Peter David brings readers two classic dystopian tales of earth-shaking impact. Both stories find the Hulk at the end of the Earth — and at the end of his rope! In *Future Imperfect*, the Hulk is the last super power in a post-apocalyptic Earth, ruling with an iron fist as the wicked Maestro. But summoned from the past by a small band of rebels is perhaps the only being who can stand against him! And in "The End," the green-skinned titan walks alone through a wasted and barren land — and must confront the one who is easily his ultimate nemesis! These two tales of the end times surely rank among the classics in Marvel history! Collecting *Hulk: Future Imperfect* #1-2 and *Incredible Hulk: The End.*
160 PGS./Rated T+ …$19.99
ISBN: 978-0-7851-9746-1

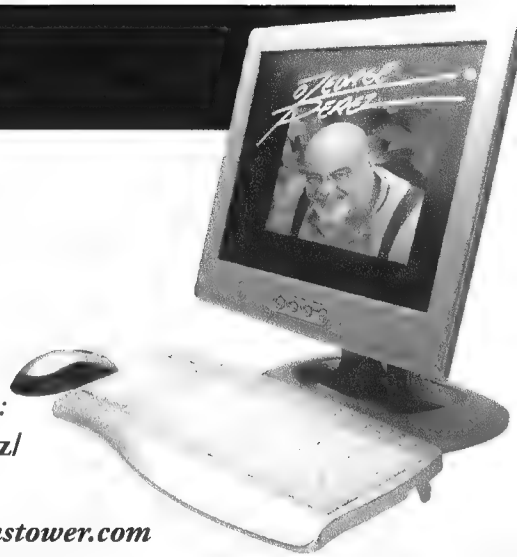
While there have been other Action Figure of the Maestro over the years I personally think Bowen Designs created the Two Most Amazing Figures of the Maestro.

www.bowendesigns.com/catalog/search-results.aspx?search=maestro

In the most promising of lines, it looks like the story of *Incredible Hulk: Future Imperfect* is **to be continued**! As a fan I couldn't be more excited.

I hope this magazine will take you down a memory lane and show you a little of the behind the scenes of one of the best storylines in Marvel Comics history. This issue was produced for a great cause and I hope you enjoy it.

GEORGE PÉREZ ON THE 'NET



There are countless websites with materials relating to George and his work. Here are some premier ones, each one verified at publication time by the editor.

Start your navigation on the 'Net at the OFFICIAL site:
https://sites.google.com/a/comicbookseries.info/gpz/

then head on over to ***www.titanstower.com***
(Titans Tower - the most comprehensive Titans resource)

www.theartistschoice.com
(The Artist's Choice - Pérez Art available for purchase)

www.atariage.com/comics/index.html
(Atari Age - Swordquest comics online)

www.facebook.com/pages/George-Perez-Fan-Page/385542437272
(Facebook George Pérez Fan Page with regular postings by George himself)

As this magazine continues we will be adding more sites to the list. Please, if you know of any we have not included, e-mail ***tlorenzp@yahoo.com***

CONFIRMED CONVENTION APPEARANCES

February
- AMAZING ARIZONA COMIC CON 2015 (13-15 Feb 2015) Phoenix, Arizona

April
- FAN EXPO CANADA 2015 (06-07 Apr 2015) Vancouver, Canada
- MEGACON 2015 (10-12 Apr 2015) Orlando, Florida

June
- AMAZING LAS VEGAS COMIC CON 2015 (19-21 Jun 2015) Las Vegas, Nevada

August
- TEXAS COMICON 2015 (07-09 Aug 2015) San Antonio, Texas

September
- DRAGON*CON 2015 (04-07 Sep 2015) Atlanta, Georgia
- AMAZING HAWAII COMIC CON 2015 (18-20 Sep 2015) Honolulu, Hawaii

NEW & UPCOMING RELEASES

PUBLICATIONS

The Flash: A Celebration Of 75 Years (Hardcover)
Date: 20 Jan 2015
Cover Price:
Publisher: dccomics.com
Collects: *Crisis On Infinite Earths* #8 (Nov 1985)

George Pérez's Sirens #3
Date: Jan 2015
Cover Price: $3.99
Publisher: boom-studios.com

Hulk: Future Imperfect TPB
Date: Mar 2015
Cover Price:
Publisher: marvel.com
Collects: *Incredible Hulk: Future Imperfect* #1 (1992) Marvel Comics
Incredible Hulk: Future Imperfect #2 (1992) Marvel Comics
Hulk: The End Premiere HC (Jan 2008)

Avengers: Quicksilver TPB
Date: 11 Mar 2015
Cover Price: $34.99
Publisher: marvel.com
Collects: *Quicksilver* #1-13
Heroes For Hire (1997) #15-16
Heroes For Hire/Quicksilver Annual '98.
Cover is taken from *Avengers #1* (Feb 1998) Marvel

George Pérez Sirens Panoramic Poster
Date: Feb 2015
Cover Price: $9.99
Publisher: boom-studios.com
Description
Originally printed in: *George Pérez Sirens* #1 (Cover A) (2014) Boom! Studios
Marvel's The Avengers: Age of Ultron Prelude TPB
Date: 04 Mar 2015
Cover Price: $16.99
Publisher: marvel.com
Collects: Marvel's *The Avengers* #1-2
Avengers Cinematic Infinite Comic #1
Avengers (1963) #57-58
Avengers #22 (Oct 1999) Marvel Comics
Avengers (2010) #12.1

Super-Villains Unite: The Complete Super-Villain Team-Up TPB
Date: 04 Mar 2015
Publisher: marvel.com
Collects: *Giant-Size Super-Villain Team-Up* #1-2
Super-Villain Team-Up #1-14 And #16-17
Avengers #154 (Dec 1976)
Avengers #155 (Jan 1977)
Avengers #156
Champions #16
Astonishing Tales #1-8.

George Pérez Sirens #4 (Cover A)
Date: 2014
Cover Price: $3.99
Publisher: boom-studios.com
Three variant covers will be available.

Back Issue! #80
Date: Apr 2015
Cover Price: $8.95
Publisher: twomorrows.com
Comic Book Fever - A Celebration Of Comics: 1976-1986
Date: 24 Jun 2015
Cover Price: $39.95
Publisher: twomorrows.com

John Carter: Warlord Of Mars - The Marvel Years Art Edition
Date: 2015
Cover Price:
Publisher: dynamite.com

Avengers: The Vibranium Collection HC
Date: Apr 2015
Cover Price:
Publisher: marvel.com
Description
Originally printed in:
Avengers #19 (Aug 1999) Marvel Comics
Avengers #20 (Sep 1999) Marvel Comics
Avengers #21 (Oct 1999) Marvel Comics
Avengers #22 (Oct 1999) Marvel Comics
Avengers (1963) #1, 4, 16, 57-58, 164-166, 273-277; *Giant-Size Avengers* (1974) #2; *Avengers* (1998) #65-70; New *Avengers* (2005) #1-6; *Avengers* (2012) #1-3

JSA Omnibus Vol. 3 (Hardcover)
Date: 30 Jun 2015
Cover Price:
Publisher: dccomics.com
Collected: JSA #76-81
JSA #82 (Feb 2006)
JSA #83 (Mar 2006)
JSA #84 (Apr 2006)
JSA #85 (May 2006)
JSA #86 (Jun 2006)
JSA #87 (Jul 2006)
Justice Society of America #1-28
Justice League of America #8-10
Justice Society of America Annual #1
JSA Kingdom Come Special:Superman #1
JSA Kingdom Come Special: Magog #1
JSA Kingdom Come Special: The Kingdom #1

Back Issue! #82
Date: Aug 2015
Cover Price: $8.95
Publisher: twomorrows.com
Description

Wonder Woman By George Pérez Omnibus
Date: 25 Aug 2015
Cover Price: $75.00
Publisher: dccomics.com
Description
On Sale Date: August 25, 2015
9781401255473, 1401255477
$75.00 USD / $85.00 CAD
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Titans TV Series, Based on DC Comic, May Come to TNT

By Ben Fritz Sep 11, 2014 7:00 pm ET

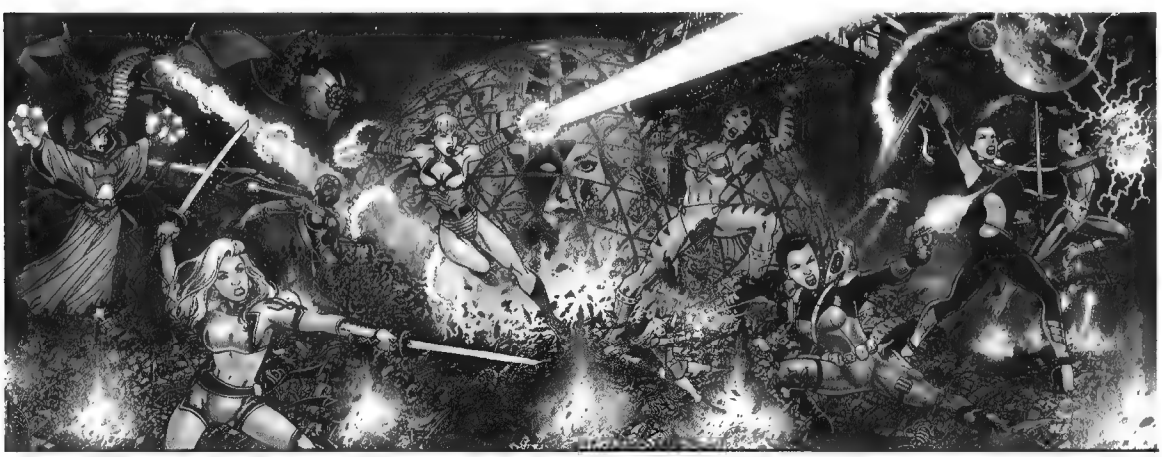
The Titans, a DC comic book team of young superheroes that has over the years included the sidekicks of Batman and Wonder Woman, are headed to the small screen.

Warner Bros., which owns DC Comics, is developing a "Titans" television series and is in talks with cable network TNT to air it, knowledgeable people confirmed. Warner Bros. and TNT are both owned by Time Warner Inc.

The Titans first appeared in 1964 as the "Teen Titans," an all-teen sidekicks version of the adult Justice League.

However, the television series would more closely resemble a popular 1980s comic called "New Titans." It featured a 20-something version of Robin who changed his moniker to Nightwing, as well as the new heroes Starfire, Raven and Cyborg.

Akiva Goldsman, who wrote *A Beautiful Mind*, *The Da Vinci Code*, and 1990s superhero sequels *Batman Forever* and *Batman & Robin*, is writing the *Titans* pilot, along with Marc Haimes.



Don't forget to check out ***The Artist's Choice*** *website for original George Pérez art, as well as the works of many other artists!*

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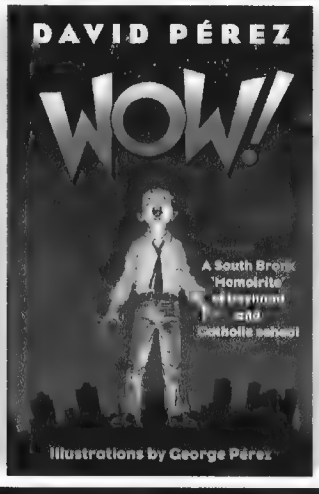
You'll be glad you did!



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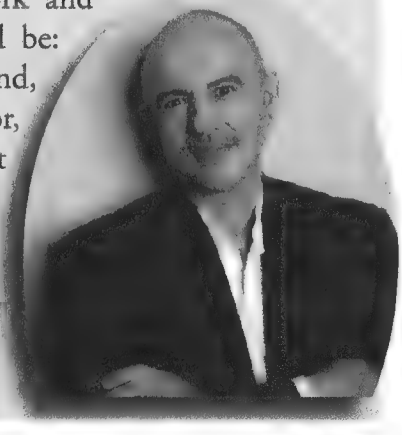

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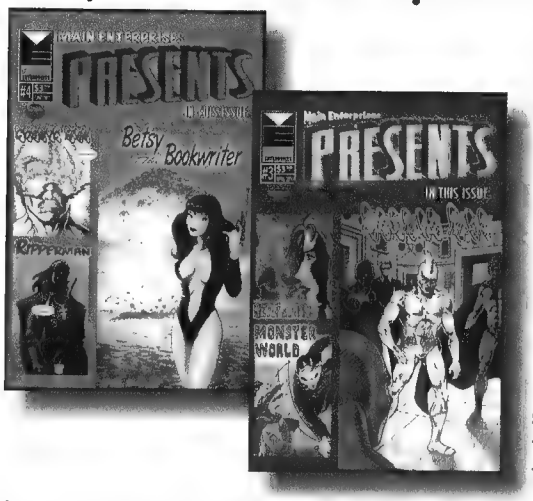

The latest issue of our newest comic anthology includes "WAR" Part 1, a continuation of the story from the ***Cosmic Man*** comic book, by Steve Keeter, **TONY LORENZ** and Jeff Austin. In this tale, the super team of Cosmic Man, Phoenix, The Spy, Raven, Night Man, Acrobat, The Simian, Sunwing and The Titan brace for the alien invasion to come. $5.00, shipping included, for this fantastic 40 page issue with full color covers.

Welcome to the home of Main Enterprises! Here you'll discover our magazines, comics and fanzines we have availble. We've been putting out fun publications since the early 70s and don't plan on stopping now! You can send your orders to Jim Main, 13 Valley View Rd., Brookfield, CT 06804, If you live in a country outside the USA and want to order our items, contact jmain44@aol.com to make arrangements. Dealer rates available when ordering 3 or more copies of most recent books. Use email address for inquiries.

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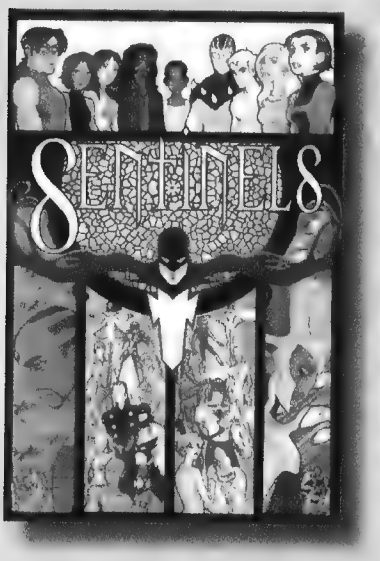

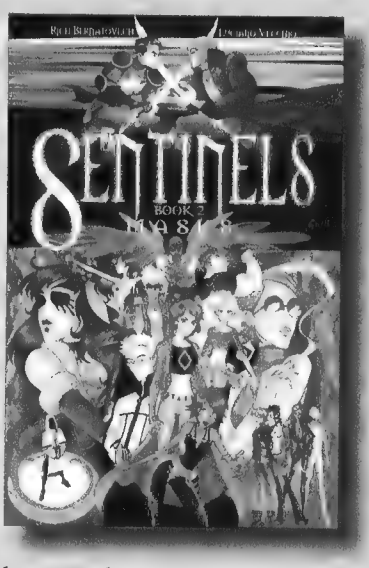

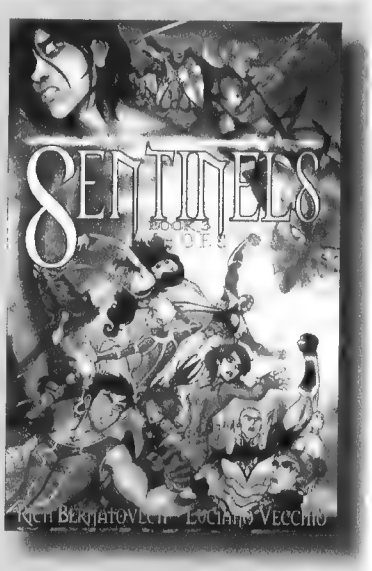

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Released by Drumfish Productions.
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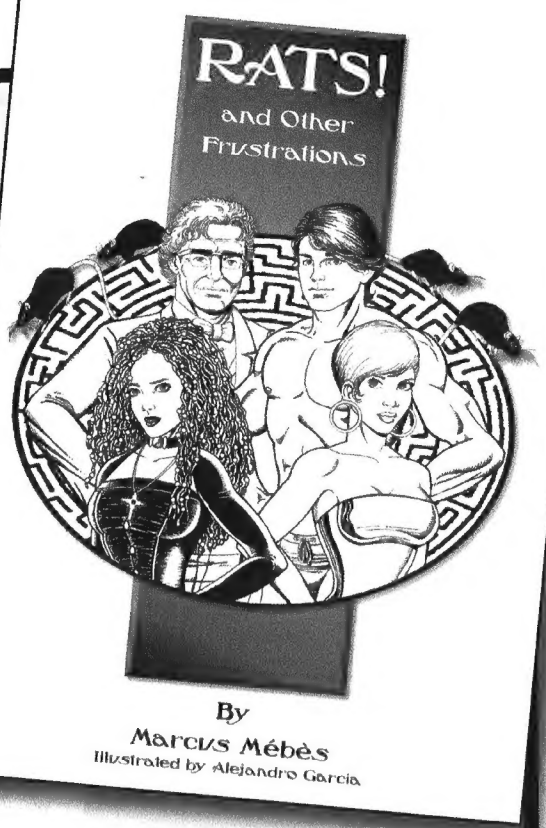
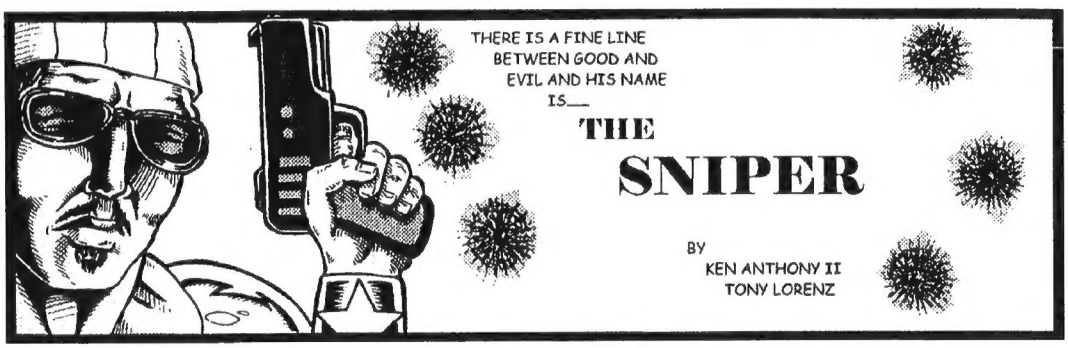
Fans of Alex Garcia's art will be sure to enjoy Marcus Mébès's new book, **RATS! and Other Frustrations**.

RATS! is a collection of three short stories and two poems, featuring stunning art in "George Pérez" style by Alejandro Garcia. From the "Twilight Zone"ish title story, to a fairy tale, to a surprising retelling of the



"Beowulf" saga from the viewpoints of a Civil War soldier and a Caddo Indian, this collection is sure to bring enjoyment and provoke you to think hard about how people treat each other. As with *PACESETTER*, just go to Lulu.com and search for "Rats Mebes" and you're ready to go!



Tony Lorenz and Ken Anthony's "SNIPER" is part of the weekly online ADAPT™ Project. Seven strips, each done once a week for the 2013 calendar year. Join us and check them all out!

http://sniper.smackjeeves.com/

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Sundays: ***http://tezlon.smackjeeves.com*** *(Larry Lonsby)*
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Tuesdays: ***http://thunderhawk.smackjeeves.com*** *(various)*
Wednesdays: ***http://artifycecon.smackjeeves.com*** *(David McClain)*
Thursdays: ***http://themission.smackjeeves.com*** *(Kelly Lynn Williams)*
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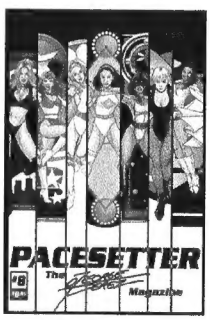

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Articles, Artwork, Photos, Fan Art, Trivia, News, Checklist Assistance, etc..

PACESETTER supports the Wounded Warrior Project
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